# HOWTO REGISTER YOUR CHILD FOR A FIRST® TEAM



Alamo *FIRST*Updated Summer 2016



## Prep

#### **THINGS TO KNOW:**

- 1. The FIRST program your child is participating in (FIRST LEGO League Junior, FIRST LEGO League, FIRST Tech Challenge, FIRST Robotics Competition)
- 2. The team number (2-5 digits long)

  note: a 9-digit long number that begins with "2016" is a

  temporary team number; temporary teams cannot accept team
  members until the team registration fee is paid
- 3. If your child is 18 years old, they will need to create their **own** account, following Steps 1 & 2.

#### Visit www.firstinspires.org

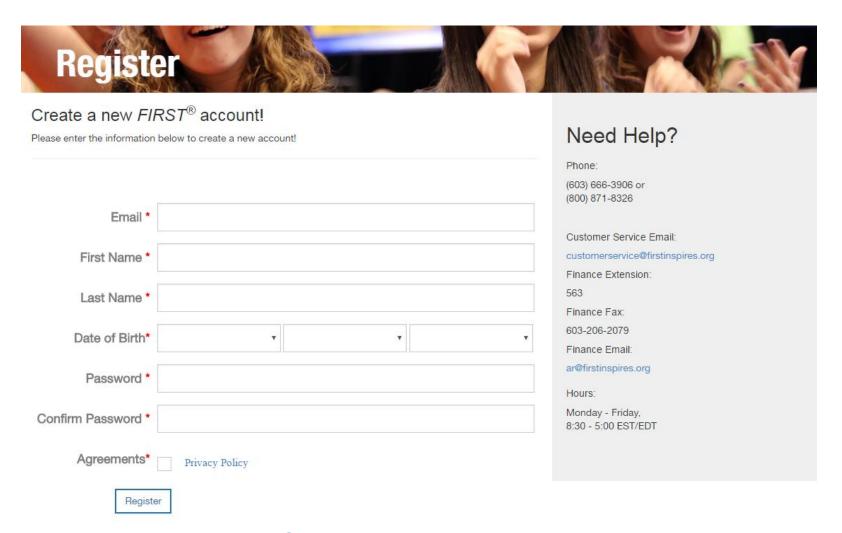


Have you registered a child in the past?

No: Select
"Sign Up"
Yes: Select
"Log In"

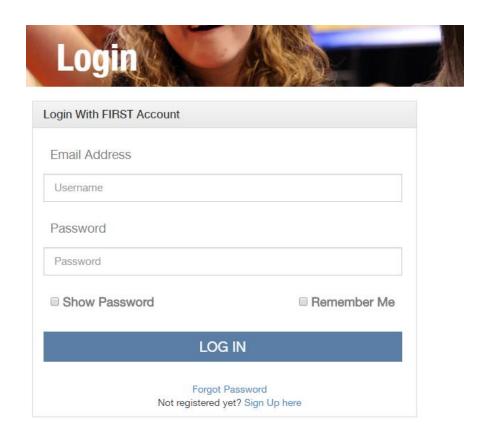


# If you selected "Sign Up"...



Complete this form with your (the parent/guardian's) information, then click "Register"

If you selected "Log In"...

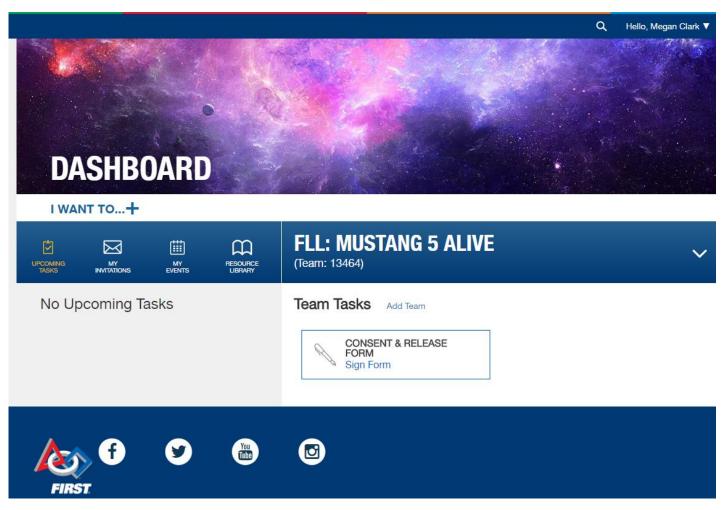


Log in using your information from the old system, STIMS.

Note: if you are also listed as a team's coach or admin contact,

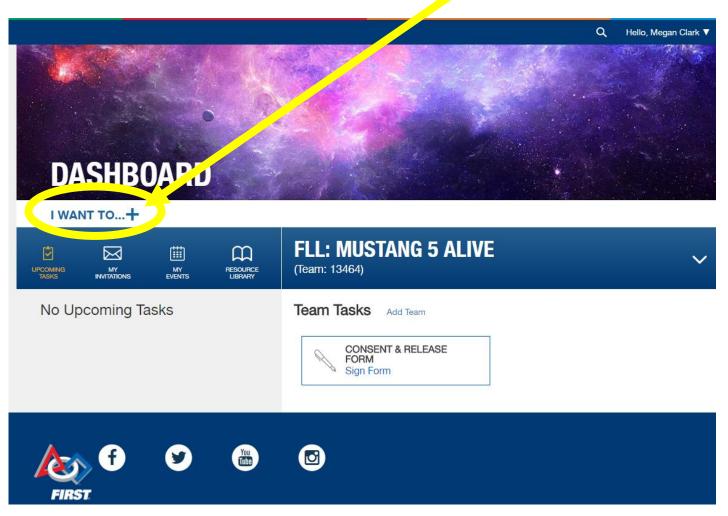
use the same login information.

#### Once you have 1) created a profile and/or 2) logged in, you should see your Dashboard.



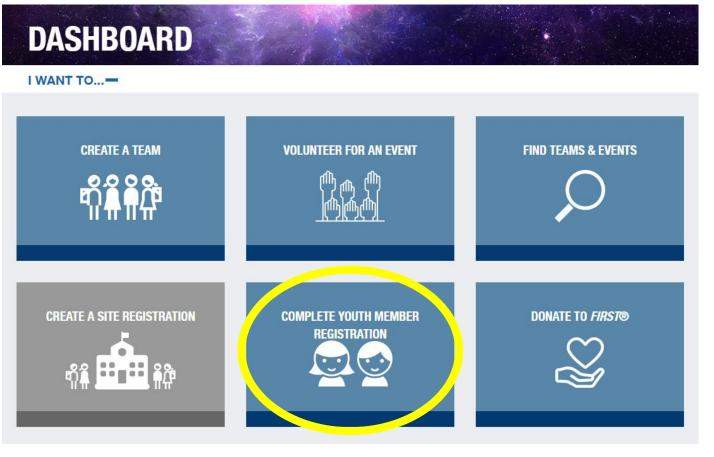
Note: your view may differ.

To register your child, click "I want to...+"



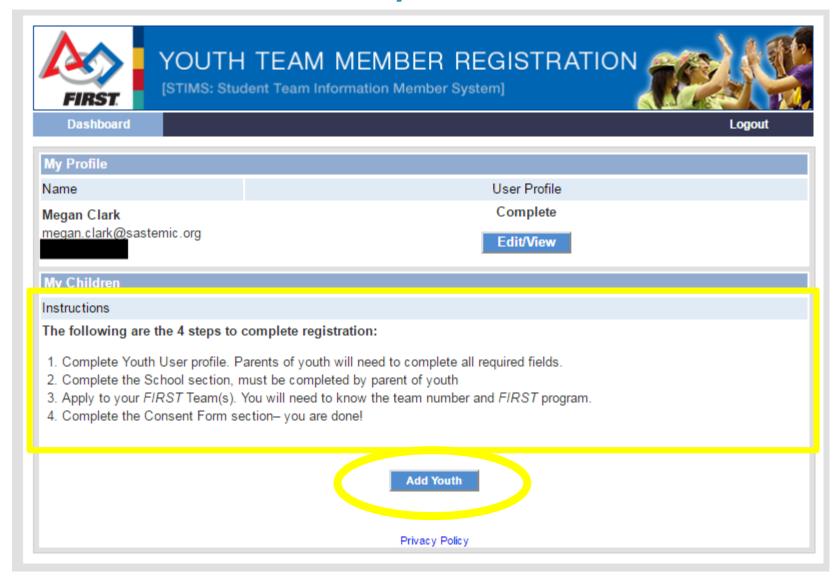
Note: your view may differ.

#### On the menu that appears, choose "Complete Youth Member Registration"



Note: your view may differ.

#### Read the instructions, then click "Add Youth."



#### After completing the "School" portion, you will see the following screen:



You will be able to click the "Apply to Team" button for the appropriate program. You will need to enter the **team number** at this time.

You can also see the status of your application once you have entered the team number.

#### Finished!

Once you have completed the registration form, your child's coach will receive an email notifying them that you have applied to join the team.

Once they have accepted your application, the team will show up on your Dashboard.